

CONTROLLING BODY: Bowls SA

VENUE: Salisbury Bowling Club*

1. ENTRY CONDITIONS

- a. Sides for the competition will be as follows:
- Central Chargers - navy and yellow
 - Mallee Pirates – black, white and dark green
 - Heysen Comets – yellow and black
 - Northern Knights – bright blue and white
 - Eastern Raiders – red, black and dark grey
 - South-Eastern Spartans – silver grey, white and red
 - Southern Blazers – maroon and gold
 - Western Rogues – green, silver and black

2. SQUAD

- a. Each side will comprise of 15 squad members and 1 accredited coach responsible for playing in the SA Super League and SA Super League reserves competitions.
- b. The composition of each squad will be:
- 4 local players from within the aligned region, these players are known as the 'zone' players for each squad.
 - Two of these 'zone' players must come from country clubs and two of these 'zone' players must come from metropolitan clubs within the aligned region.
 - Gender balance of minimum of 3 of each gender in each squad.
 - No squad shall consist of more than 8 players from the same member club.
 - Refer to Annexure A on the retainment of players from season to season
- c. Each Side will have an Under 21 squad consisting of a minimum of three and maximum of five players to participate in the SA Super League Under 21 competition.
- Refer to SA Super League Under 21 Competition Conditions of Play for more information
- d. In the event that any side cannot fill a complete team in the SA Super League, SA Super League reserves or SA Super League under 21 competition, that side can add players from outside its selected squad with permission from the controlling body.
- e. Each side must select players from its initial squad in the main SA Super League competition before any outside players are used.

3. COMPETITIONS (All separate)

- a) SA Super League
- b) SA Super League Reserves
- c) SA Super League Under 21

4. ELIGIBILITY

- a. As a condition of entry to compete in a Bowls SA event, all competitors must:
 - a. Not be currently under disqualification or suspension by their state/territory association or their national authority.
 - b. Be a full registered member through an affiliated Bowls SA member club;
 - c. Comply with all applicable rules and regulations of Bowls SA.
 - d. Any side playing an ineligible player will be penalised in accordance with the Laws of the Sport of Bowls and the Bowls SA Constitution and By-Laws. The penalty will be a loss of side points.

5. ELIGIBILITY – FINALS

- a. In any finals game a side shall only include players who, during the current season, have played two games or more. For the sake of eligibility matches in either the SA Super League or SA Super League reserves competitions will count towards this two match minimum.
- b. In any SA Super League reserves finals game a side shall only include players who, during the minor rounds season, have played at least as many games in the side concerned or any lower ranked side as in all higher ranked sides.
- c. Players from a side eliminated from the Finals are not eligible to play in any subsequent final in a lower ranked competition. However, a Club where a player was promoted to a higher ranked competition for a particular Finals round to replace a player who was unavailable can apply in writing for a player permit to play the nominated player in a subsequent final in a lower ranked competition

6. TEAM SELECTION

- a. The SA Super League will consist of a main competition team and a reserves competition team with six players competing in each team.
- b. Each team will be participating in a separate competition
- c. Squad players are able to participate in multiple competitions throughout the year provided they meet eligibility requirements.
- d. All available squad members for a given week must be selected in the SA Super League or SA Super League reserves competitions before any player is selected for two competitions on the same match day.

- e. If any team does not have enough available squad members to fill the six available spots in each competition, the team may then select available squad members in both the SA Super League and SA Super League reserves competitions, subject to the approval of the controlling body.
- f. Athlete names and team combinations must be nominated to Bowls SA by no later than the Wednesday midday (12.00pm) prior to the following weekend's round.
- g. Any changes to the selected teams, being either athlete names or team combinations after they have been nominated to Bowls SA at the above mentioned time should only be made due to extenuating circumstances and these changes must be approved by the controlling body. Failure to advise the controlling body of any changes may be subject to penalty of loss of side points at the discretion of the controlling body.
- h. Each side shall be selected as:
 - i. Singles – one (1) player.
 - ii. Pairs – two (2) players - lead and skip.
 - iii. Triples – three (3) players - lead, second and skip.

i. Women's Round (1st November 2020) – For this round the singles player in both the SA Super League and SA Super League reserves must be a Female. If teams do not have available females from their squads, under 21 SA Super League players may be used, if the squad still doesn't have sufficient available players, top up female players may be used from outside the squad (Players must be selected from those who applied for the SA Super League Draft)

7. UNIFORM

- a. As per the Laws of the Sport of Bowls, including Domestic Regulation 5, attire must adhere to Appendix A3 and the Bowls SA Uniform Policy. This policy is available on the Bowls SA website (www.bowlssa.com.au).
- b. Players must wear official SA Super League Uniform

8. FORMAT

- a. **SINGLES:** Four bowls per player, 22 ends.
- b. **PAIRS:** Three bowls per player, 18 ends.
- c. **TRIPLES:** Two bowls per player, 18 ends.
- d. Each side will play 7 minor round games.
- e. Finals will be played by the top 4 ranked sides after the minor rounds are complete.

9. SUPER ENDS

- a. Each team will have the ability to call two (2) SUPER ENDS each round. That is:
 - Two (2) SUPER ENDS for use by the singles player
 - Two (2) SUPER ENDS for use by the pairs team
 - Two (2) SUPER ENDS for use by the triples team

- b. A SUPER END must be called by a player or the coach before delivery of the first bowl in an end, signalled by alerting the umpire, then placing the SUPER END sign and activating the SUPER END light on the scoreboard of the rink of play.
- c. If the team who called the SUPER END doesn't score on the end they called for it, this will count towards their usage.
- d. If the team who called the SUPER END scores on an end they called for a SUPER END, they will double their score for that end.

10. TIME LIMIT

- a. All matches have a time limit of one hour and fifty minutes. This time limit will apply to all minor rounds.
- b. Finals will have no time limit.
- c. Any player or team arriving at the green more than 15 minutes after the official starting time for a round shall forfeit the game and the points for that game.

11. PROCEDURE FOR APPLYING TIME LIMITS

- a. Start of Play: A bell or announcement will be made over the speakers for the commencement of the match.
- b. Time-limit warning: When it is fifteen (15) minutes out from reaching the one hour and fifty minutes' time limit a bell or announcement will be made over the speakers.
- c. End of Play: When the one hour and fifty minutes' time limit is reached, a bell or announcement will be made over the speakers. If an end is still in progress when the time-limit is reached, the end must be completed. The start of an end is determined by the delivery of the jack.

12. PRACTICE

- a. Is permitted on the rinks of play and must be completed prior to the designated match commencement time. No practice is permitted while there is still a match in progress on the rink of play.

13. RESPOTTING OF THE JACK

- a. If a jack in motion passes completely outside the boundaries of the rink of play, comes to rest in any hollow in the face of the bank, or rebounds to a distance of less than 18 metres from the mat line, the end should not be declared dead. Instead, the jack should be placed with the nearest point of the jack to the mat line at a spot on the rink which is two metres from the front ditch and on the centre line, and play should continue.
- b. If the spot mentioned in 13a is partly or completely covered by a bowl, the jack should be placed as close as possible to the covered spot, in line with that spot and the corresponding spot at the opposite end of the rink, without touching a bowl.
- c. The spot(s) mentioned in 13a should be marked using spray chalk or some other suitable method.

14. SCHEDULE OF PLAY

- a. Each round will see one 'match of the round' covered by Bowls SA Live streaming. Start times for all matches are as listed below unless advised by the controlling body.

15. SA SUPER LEAGUE DRAW

For Double headers – The first session (6pm) The rinks of play provided should be administered in the order of Triples, Singles and Pairs e.g. For the first match listed below: B1 = Triples, B2 = singles, B3 = pairs)

For Double headers – The second session (8pm) The rinks of play provided should be administered in the order of Pairs, Triples and Singles e.g. For the first match listed below: B1 = Pairs, B2 = Triples, B3 = Singles)

- a. The SA Super League draw is as follows:

Day	Date	Round	Match	Venue	Rinks
Sunday	25/10/2020	1	Mallee Pirates vs Western Rogues	Salisbury	B1-B3
Sunday	25/10/2020	1	Northern Knights vs Central Chargers	Salisbury	B 4-6
Sunday	25/10/2020	1	Eastern Raiders vs Southern Blazers	Salisbury	D 5-7
Sunday	25/10/2020	1	Heysen Comets vs South Eastern Spartans	Salisbury	D1-D2 **

Day	Date	Round	Match	Venue	Rinks
Sunday	25/10/2020	2	South Eastern Spartans vs Eastern Raiders	Salisbury	B1-B3
Sunday	25/10/2020	2	Southern Blazers vs Heysen Comets	Salisbury	B 4-6
Sunday	25/10/2020	2	Central Chargers vs Mallee Pirates	Salisbury	D 4 - 6
Sunday	25/10/2020	2	Western Rogues vs Northern Knights	Salisbury	D1-D2 **

Day	Date	Round	Match	Venue	Rinks
Sunday	1/11/2020	3 *Womens Round	Heysen Comets vs	Salisbury	B1-B3



			Western Rogues		
Sunday	1/11/2020	3	Northern Knights vs Southern Blazers	Salisbury	B 4-6
Sunday	1/11/2020	3	South Eastern Spartans vs Mallee Pirates	Salisbury	D 4 - 6
Sunday	1/11/2020	3	Central Chargers vs Eastern Raiders	Salisbury	D1-D2 **

Day	Date	Round	Match	Venue	Rinks
Friday	6/11/2020	4	Mallee Pirates vs Northern knights	Modbury	TBC
Friday	6/11/2020	4	Western Rogues vs Central chargers	Holdfast Bay	TBC **
Friday	6/11/2020	4	Eastern Raiders vs Heysen Comets	Payneham	TBC
Friday	6/11/2020	4	Southern Blazers vs South Eastern Spartans	Ascot Park	TBC
Day	Date	Round	Match	Venue	Rinks
Friday	13/11/2020	5	Northern Knights vs Eastern Raiders	Salisbury	TBC **
Friday	13/11/2020	5	Central Chargers vs Southern Blazers	West Lakes	TBC
Friday	13/11/2020	5	Heysen Comets vs Mallee Pirates	Adelaide	TBC
Friday	13/11/2020	5	South Eastern Spartans vs Western Rogues	Marion	TBC

Day	Date	Time	Round	Match	Venue	Rinks
Friday	4/12/2020	6:00pm	6	Eastern Raiders vs Western Rogues	Holdfast Bay	B1-B3
Friday	4/12/2020	6:00pm	6	South Eastern Spartans vs Central Chargers	Salisbury	D1-3**
Friday	4/12/2020	6:00pm	6	Northern Knights vs	Salisbury	D 4-6



				Heysen Comets		
Friday	4/12/2020	6:00pm	6	Mallee Pirates vs Southern Blazers	Holdfast Bay	B4-6

Day	Date	Time	Round	Match	Venue	Rinks
Friday	4/12/2020	8:15pm	7	Northern Knights vs South Eastern Spartans	Salisbury	D1-3**
Friday	4/12/2020	8:15pm	7	Southern Blazers vs Western Rogues	Holdfast Bay	A1-3
Friday	4/12/2020	8:15pm	7	Mallee Pirates vs Eastern Raiders	Holdfast Bay	A 4-6
Friday	4/12/2020	8:15pm	7	Heysen Comets vs Central Chargers	Salisbury	D4-6

Day	Date	Time	Round	Match	Venue	Rinks
Friday	11/12/2020	6:00pm	Elimination Final		Salisbury	D 4-6
Friday	11/12/2020	6:00pm	Semi Final		Salisbury	D1-3

Day	Date	Time	Round	Match	Venue	Rinks
Friday	11/12/2020	8:15pm	Preliminary Final		Salisbury	D1-3

Day	Date	Time	Round	Match	Venue	Rinks
Friday	18/12/2020	8:15pm	Grand Final		Salisbury	D1-3

b. The SA Super League Reserves draw is as follows:

Day	Date	Round	Match	Venue	Rinks
Sunday	25/10/2020	1	Mallee Pirates vs Western Rogues	Salisbury	B1- B3
Sunday	25/10/2020	1	Northern Knights vs Central Chargers	Salisbury	B4-6
Sunday	25/10/2020	1	Eastern Raiders vs Southern Blazers	Salisbury	D 5-7

Sunday	25/10/2020	1	Heysen Comets vs South Eastern Spartans	Salisbury	C 2-4
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Day	Date	Round	Match	Venue	Rinks
Sunday	25/10/2020	2	South Eastern Spartans vs Eastern Raiders	Salisbury	B1- B3
Sunday	25/10/2020	2	Southern Blazers vs Heysen Comets	Salisbury	B4-6
Sunday	25/10/2020	2	Central Chargers vs Mallee Pirates	Salisbury	D 5-7
Sunday	25/10/2020	2	Western Rogues vs Northern Knights	Salisbury	C 2-4

Day	Date	Round	Match	Venue	Rinks
Sunday	1/11/2020	3 *Womens Round	Heysen Comets vs Western Rogues	Salisbury	B1- B3
Sunday	1/11/2020	3	Northern Knights vs Southern Blazers	Salisbury	B4-6
Sunday	1/11/2020	3	South Eastern Spartans vs Mallee Pirates	Salisbury	D 4-6
Sunday	1/11/2020	3	Central Chargers vs Eastern Raiders	Salisbury	C 2-4

Day	Date	Round	Match	Venue	Rinks
Friday	6/11/2020	4	Mallee Pirates vs Northern knights	Modbury	TBC
Friday	6/11/2020	4	Western Rogues vs Central chargers	Holdfast Bay	TBC **
Friday	6/11/2020	4	Eastern Raiders vs Heysen Comets	Payneham	TBC
Friday	6/11/2020	4	Southern Blazers vs South Eastern Spartans	Ascot Park	TBC
Day	Date	Round	Match	Venue	Rinks



Friday	13/11/2020	5	Northern Knights vs Eastern Raiders	Salisbury	TBC **
Friday	13/11/2020	5	Central Chargers vs Southern Blazers	West Lakes	TBC
Friday	13/11/2020	5	Heysen Comets vs Mallee Pirates	Adelaide	TBC
Friday	13/11/2020	5	South Eastern Spartans vs Western Rogues	Marion	TBC

Day	Date	Time	Round	Match	Venue	Rinks
Friday	4/12/2020	6:00pm	6	Eastern Raiders vs Western Rogues	Holdfast Bay	A4-6
Friday	4/12/2020	6:00pm	6	South Eastern Spartans vs Central Chargers	Salisbury	B1-3
Friday	4/12/2020	6:00pm	6	Northern Knights vs Heysen Comets	Salisbury	B5-7
Friday	4/12/2020	6:00pm	6	Mallee Pirates vs Southern Blazers	Holdfast Bay	A1-3

Day	Date	Time	Round	Match	Venue	Rinks
Friday	4/12/2020	8:15pm	7	Northern Knights vs South Eastern Spartans	Salisbury	B1-3
Friday	4/12/2020	8:15pm	7	Southern Blazers vs Western Rogues	Holdfast Bay	B4-6
Friday	4/12/2020	8:15pm	7	Mallee Pirates vs Eastern Raiders	Holdfast Bay	B1-3
Friday	4/12/2020	8:15pm	7	Heysen Comets vs Central Chargers	Salisbury	B5-7

Day	Date	Time	Round	Match	Venue	Rinks
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Friday	11/12/2020	6:00pm	Elimination Final		Salisbury	B5-7
Friday	11/12/2020	6:00pm	Semi Final		Salisbury	B1-3

Day	Date	Time	Round	Match	Venue	Rinks
Friday	11/12/2020	8:15pm	Preliminary Final		Salisbury	D4-6

Day	Date	Time	Round	Match	Venue	Rinks
Friday	18/12/2020	6:00pm	Grand Final		Salisbury	D1-3

16. SCORING

- a. After the game has been completed both side Managers are to ensure that the Scorecards have been completed correctly, are signed in accordance with the Laws of the Sport of Bowls and are provided to the SA Super League event manager within 60 minutes of completion.
- b. At the completion of each round, the total number of shots for each side will be the sum of shots across all teams within the one side. The winning side for a round will be determined by the side with the highest number of shots and will be awarded game and team points as below;

	Win	Draw	Loss
Game Points	6	3	0
Team Points	2	1	0

- c. The Ladder ranking will be determined by the following:
 - i. Each Side will be ranked by the highest number of points scored, which is the total of game and team points.
 - ii. If points are equal, then the highest net total shots (total shots for minus the total shots against) will be ranked higher.
 - iii. If points and the highest net total shots are equal, then the total shots for will be divided by the total shots against. The side with the highest percentage will be ranked higher (Law 27.4)
 - iv. If percentages are also equal, the winner of the game between the two teams will be ranked higher.
- d. A ladder for each discipline (singles, pairs and triples) will also be provided, the ranking for which will be determined by the following:
 - i. Each team will be ranked by the highest number of points scored

- ii. If points are equal, then the highest net total shots (total shots for minus the total shots against) will be ranked higher.
 - iii. If points and the highest net total shots are equal, then the total shots for will be divided by the total shots against. The team with the highest percentage will be ranked higher (Law 27.4)
 - iv. If percentages are also equal, the winner of the game between the two teams will be ranked higher.
- e. Once minor round play has been completed the following finals will be conducted:
- i. Friday December 11, 2020 – Semi Final – 1 v2
 - ii. Friday December 11, 2020 - Elimination Final – 3 v 4
 - iii. Friday December 11, 2020 – Preliminary Final – Loser of the Semi Final v the Winner of the Elimination Final
 - iv. Friday December 18, 2020 — Grand Final – winner of the Semi Final v the Winner of the Preliminary Final

17. FORFEITS – SCORING

- a. When a side receives a forfeit, scoring will be as follows: 12 points and 12 Shots up

18. INCOMPLETE MATCHES

- a. Should a match not be completed as per the Laws of the Sport of Bowls (Law 28) or the Format of Play stipulated, then the score stands as at the completion of the end in play provided at least 30 ends have been completed over the three disciplines. If the required number of ends have not been reached, then the game will be declared a tie, with 3 game points and 3 team points awarded to each team.
- b. If scores are equal when the time limit is reached or when the required number of ends has been reached, the match shall be declared a tie, with 3 game points and 3 team points awarded to each team.

19. DETERMINATION OF THE WINNER

- a. The Winners Trophy and Prize Money will be awarded to the side who wins the final match as per '16e' above.
- b. If the scores are equal when all ends have been played in finals games only, an extra end per discipline should be played to decide the result as per Law 28 of the Laws of the Sport of Bowls.
- c. If the extra end per discipline results in a tie, the game will be decided by the team with most rinks won in the extra ends.

20. PRESENTATION OF AWARDS

- a. The SA Super League Trophy shall be presented to the Coach and players of the winning Side at the conclusion of the event.

21. PRIZE MONEY / CONTRACTS

- a. Payments for each individual player will be determined in conjunction with each franchise committee. A minimum of 90% of prize money payments must be

redistributed to squad players. Franchises are to abide by the Payer contract modelling template provided by Bowls SA.

- b. Prize money offered for the SA Super League competition will see:
- Winning side will be credited \$10,000
 - Runner up side will be credited \$4,000
 - All other sides will be credited \$1,000

22. SUBSTITUTES

- a. If a substitute is needed during the course of a match due to injury, illness, late or non-attendance, the substitute shall be chosen from the squad of that side or, if no other squad members are available, the coach may act as a substitute with approval of the umpire of the day and in consultation with the controlling body. Substitutes must meet eligibility requirements as detailed in 4 above.

23. TECHNICAL OFFICIALS

- a. The controlling body will provide a sufficient amount of umpires for each green. Technical officials will be engaged to monitor a specific match and players will be made aware of which technical official is presiding over their match.

24. BOWLS DISCS

- a. Bowls discs must be used and comply with the following:-
- i. All discs used by a side shall be the allocated colour provided by the SA Super League Event Manager and must be on all bowls used for play
 - ii. Discoloured or damaged discs will not be permitted and must be replaced by the player.
 - iii. A player may only have one layer of bowls discs on their bowl.

25. APPEALS

- a. In the event of an appeal by any side, such appeals shall be made and dealt with in accordance with the Laws of the Sport of Bowls and clause 45 (Dispute Resolution and Appeals) of the Bowls SA Constitution.

26. INCLEMENT WEATHER

- a. Please refer to the Bowls SA Heat and Inclement Weather Policy.
- b. In the event of Heat and inclement weather, games will only be postponed and the controlling body reserves the right to alter the draw or schedule accordingly.

27. ALTERATIONS TO THE FORMAT & LENGTH OF GAMES

- a. The Controlling Body reserves the right to alter the format, date, schedule, times of play and greens to suit local unforeseen circumstances, giving as much notice as practical.
- b. Where a program is interrupted or cannot be completed due to inclement weather or local conditions, the Controlling Body may amend the format and length of games to achieve a result.

28. DELAYING PLAY

- a. If the umpire, either by their own observation or on appeal from one of the skips, decides that a player is deliberately delaying the delivery of the player's bowl.

- b. On the first occasion the umpire will warn the player.
- c. If the player commits the same offence a second time the end will be regarded as complete and the opponents of the offender will score as many shots as there are bowls in use by such opponent.
- d. If the player offends a third time the game will be forfeited to the opponent.
- e. There will not be a shot clock however umpires will be encouraged to keep games moving at a quick pace and players will be encouraged to adhere to this to avoid the above penalties

29. RESTRICTING MOVEMENT OF PLAYERS DURING PLAY

- a. At the start of each end the lead and second will be at the mat end. After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances.
 - i. Singles game (each player playing four bowls)
 - (a) After delivery of their third bowl.
 - ii. Pairs game (each player playing three bowls)
 - (a) the leads: after delivery of their third bowl; and
 - (b) the skips: after delivery of their second bowl.
 - iii. Triples game (each player playing two bowls)
 - (a) the leads: after delivery of their second bowl;
 - (b) the seconds: after delivery of their second bowl; and
 - (c) the skips: after delivery of each of their bowls.
- b. In exceptional and limited circumstances, a skip can ask that a player walks up to the head, or a player to the marker in singles, earlier than described above. If a player does not meet these terms, law 13 will apply.

30. LEAGUE BEST AND FAIREST

- a. The Andrew Smith Medal for the SA Super League Best and Fairest will be awarded at the conclusion of the 2020 SA Super League.
- b. Each round the allocated umpire for that match and coach(es) will allocate a 3-2-1 point system for their top three (3) best performed players to be submitted to the SA Super League event manager within 60 minutes of completion of the match.
- c. The winner of the Andrew Smith Medal will be the player who polls the most points throughout the minor round games.

31. GRAND FINAL DAY MEDAL

- a) The SA Super League Grand Final Best on Green medal will be awarded at the conclusion of the 2020 SA Super League Grand Final
- a. An Independent panel will allocate a 3-2-1 point system for their top three (3) best performed players.
- b. The winner of the Grand Final Best on Green medal will be the player who polls the most points

32. CONTROLLING BODY

- a. As per Law A.3 of "The Laws of the Sport of Bowls – Crystal Mark version 3.1", Bowls SA is the Controlling Body of this event. Acting for and on behalf of Bowls SA is the following committee;
 - Bowls SA Operations Manager
 - Bowls SA Relationship Officers

- Umpire of the Day

33. LIVE STREAMING

Match of the round games will be live streamed, with spot live-streaming potentially happening on other rinks also. Players participating in the match of the round may be asked to shift rinks part way through their match to accommodate the live stream. Sides participating in the match of the round are to provide one player each throughout the duration of the stream to assist with commentary. These commentators can rotate throughout the duration of the match.

34. POLICIES

- Fines and Penalties The controlling body may impose fines or penalties on any player, side or franchise for any action or behaviour in breach of the Conditions of Play or Laws of the Sport of Bowls or where actions are considered to bring the game into disrepute.
- Mobile Phones Mobile Phones are not permitted to be used on the green.
- National Competitions No special arrangements will be made to reschedule games to accommodate National Events.
- Player Code of Conduct The Bowls SA Member Protection Policy Player Code of Conduct shall apply
- Unacceptable Behavior Players are expected to conduct themselves in a polite and sporting like manner when participating in any bowls game.
- If a player behaves in an abusive, threatening or disruptive manner to other players or spectators during the playing of a game, the Umpire of the Day may give the player an official warning. If a warning is issued, it shall be given in the presence of that player's Coach.
- Refer to Bowls Australia Instantaneous Penalties Policy (Laws book page 126-127) If the unacceptable behaviour by the player continues after a warning, the Umpire shall call the end in progress as completed and award as many shots to the opponents as there are bowls in use in that game.
- The Umpire of the Day must advise about any incident involving an instantaneous penalty to the SA Super League event manager. For the appropriate investigation and possible disciplinary action and or police involvement.
- Abuse of an Umpire If a player abuses or threatens an umpire whilst performing their duties, the umpire shall give the player an official warning. The warning shall be given in the presence of that player's coach or deputy. If further abuse or threatening behaviour continues after the warning, the umpire shall immediately apply the contents of Bowls Australia Instantaneous Penalties Policy & send the player from the green.
- Throwing the Mat The Laws of the Sport of Bowls prescribe that, after the last bowl in each end has been delivered, a player should lift the mat and place it completely beyond the face of the rear bank. Forceful behaviour/ throwing of the mat will not be tolerated and penalties shall apply.

- k. Either the coach of a side, or in their absence, the coach's delegated deputy, can give advice to a player during the course of play as long as they abide by the sub-clauses of Law 44 14.10
- l. Spectators and anyone else not directly taking part in the game are required to stay outside the boundaries of the green and clear of the players. Spectators are encouraged to applaud good play to promote the sport and healthy competition. They should not disturb or advise the players in anyway – Law 45 The Bowls SA Member Protection Policy shall apply.
- m. Pregnancy Policy Before making the decision whether to continue to participate in lawn bowls the pregnant competitor should obtain expert medical advice and a clear understanding of the risks related to playing sport in that condition.
- n. Smoking No player shall smoke on the playing surface. The Bowls SA 'No Smoking on the Green' Policy shall apply. It is the responsibility of the Member Club Administration to ensure that this policy is complied with.

ANNEXURE A – Retainment of Players between Super League seasons

In between staging of the Super League seasons there is a need for sides to change their squad players to allow for a Super League draft to be held each year, to enable sides to remain compliant with squad requirements as well as to provide new opportunities for players to become involved in the competition. The following annexure explains this process from year to year

1. RETAINMENT OF PLAYERS

- b) The SA Super League franchise coach in consultation with the SA Super League franchise selectors are to initially nominate six players from their SA Super League squad from the previous season to be retained within the squad for the upcoming season (availability permitting) by the date set down by Bowls SA.

- c) Any player that states they are unavailable for retainment may only change their availability and become available in the free agency or draft processes with the approval of the controlling body.
- d) If selected as a retained player, players must play for that franchise unless they have played with that franchise for three consecutive seasons – at which time they may opt to decline the retainment offer and may opt to enter free agency or the draft process to potentially play for a different franchise. If a player withdraws their availability after being drafted they may be liable to a penalty of \$110+ GST to Bowls SA at the discretion of the controlling body.
- e) A further up to three players are able to be signed by the franchise during the Free agency period. These players can only be signed with the lodgement of the official SA Super League free agency form by the date set down by Bowls SA – refer to annexure B SA Super League Free agency for further details on the SA Super League Free agency process
- f) All players not retained or signed as a free agent will be released into the SA Super League draft pool and can be selected by any one of the franchises (availability permitting)
- g) To fulfil the requirements of having 4 local players from within the aligned region, including a minimum of two of these 'zone' players being from country & metro clubs within the aligned region, a player's local club will be considered the club that they played the most matches for in the previously nominated pennant season.
- h) If this local club has changed between SA Super League seasons the players status as a local zone player will also be updated accordingly
- i) SA Super League coaches will be provided a list of these changes by Bowls SA for consideration to assist with decision making
- j) If following the retainment of players / free agency period the side is still yet to fulfil its squad requirements of having at least 4 players from within their local zone and a gender balance of at least three of each gender, the side must ensure these requirements are filled in the SA Super League draft.
- k) Refer to Annexure c - SA Super League Draft for further details on the SA Super League draft process

*venues may vary

ANNEXURE B – 2020 SA Super LEAGUE FREE AGENCY

The Super League Free agency period is designed to give players more flexibility to play for a franchise they desire as well as to allow Franchises to recruit talent they see critical to their success, prior to the draft.

2020 SA SUPER LEAGUE FREE AGENCY TIMINGS

1st August 2020 – Retained players announced

3rd August 2020 – Free agency period opens

9th August 2020 – Free agency signing deadline

2020 SA SUPER FREE AGENCY CONDITIONS

- Each side has the opportunity to sign up to three players in the free agency period.
- Free agency players will be an approved list of all players who were not retained from the previous year or who have nominated for the 2020 SA Super League draft.
- Players that have been asked to be retained by their previous side can only opt to enter the free agency when they have played three or more consecutive seasons with the same franchise
- Any Free agency selections must be agreed upon with the consent of both the coach and the player and be lodged with the official free agency signing form.
- Any side that does not sign up to the three free agents available, will receive additional picks at the end of the draft to complete their squad.

ANNEXURE C – 2020 SA Super League Draft

The Super League draft is designed for each squad to fill their playing roster, with players given the opportunity to nominate themselves for consideration.

2020 SA SUPER LEAGUE DRAFT TIMINGS

1st July 2020 – Draft Nominations Open

31st July 2020 – Draft Nominations Close

8 & 9 August 2020– Draft Trials (non-compulsory however encouraged)**

12th August 2020 – 2020 SA Super League Draft Conducted

2020 SA SUPER LEAGUE DRAFT CONDITIONS

- Selections must come from the approved SA Super League Draft nomination list
- If a player is drafted, they must play for the franchise that drafted them.
- If a player withdraws their availability after being drafted they may be liable to a penalty of \$110+ GST to Bowls SA at the discretion of the controlling body.

League Commission Panel

- The League Commission Panel (LCP) will consist of three panel members who will oversee the draft process to ensure there is no bias or favouritism.
- The Panel Members will consist of:
 - Bowls SA Operations Manager
 - Bowls SA Relationship Officers
 - Bowls SA State Selector
- Each selection will need to be cleared by the LCP
- If the LCP questions a certain selection, the coach has an opportunity to justify selection. If the LCP is still not satisfied the coach may be asked to select another player.
- The LCP will ensure that the teams have met their local player requirements (two metro and two country) and minimum gender balance requirements (3)
- The LCP will adjudicate on any bid decisions as referred to below in Bid Structure.

Draft order

- The draft will take place with teams allocated the following picks based on finishing order from the 2019 season.

Team	Picks
Northern Knights	1,9,17,25,33,41
Mallee Pirates	2, 10,18,26,34,42
South Eastern Spartans	3,11,19,27,35,43
Southern Blazers	4,12,20,28,36,44
Western Rogues	5,13,21,29,37,45
Eastern Raiders	6,14,22,30,38,46
Heysen Comets	7,15,23,31,39,47
Central Chargers	8,16,24, 32,40,48

Selections

- Any additional selections required by franchises who have not signed free agents will occur after pick 48 in the same team order as above.
- Each team will have up to 5 minutes to make its next selection.
- Each team will have a minimum of 6 selections in total. Teams need to ensure by the time their selections are complete their squad has a **minimum of four players from their local area (two country and two metro) and three from each gender**. Retained Players and Free agents count towards these requirements also.