

# CONDITIONS OF PLAY



The 'Laws of the Sport of Bowls' (Crystal Mark 3rd Edition Version 3.1 including Domestic Regulations for Australia) April 2019 shall apply to the conduct of all Bowls SA State Events

## 1. Eligibility - Registration

A Member may only play in Bowls SA and Bowls Australia events and tournaments for the Member Club where the club has paid the applicable affiliation to Bowls SA, except where the Laws of the Sport apply to substitutes. Bowls SA Constitution Clause 14.

The Member is only eligible to play as a representative for their nominated Member Club.

## 2. Eligibility - Champion of Champions

To be eligible to enter the Bowls SA Champion of Champion events, the entrant must be the Club Champion for the current season of the Member Club for which affiliation has been paid to Bowls SA.

The Laws of the Sport of Bowls apply and the Champion of Champion events are considered to be a continuation of the Member Club's Championship in which qualifying rounds were played.

For information regarding replacements in Champion of Champion events, please refer to the Bowls SA Replacement Policy

## 3. Country Region Qualifying Events

3.1 Country regions must endeavour to hold qualifying rounds for designated Bowls SA State Events.

3.2 If the region receives less than the minimum number of four entries to conduct the event by the scheduled closing date, the Regional State Event Manager will first communicate with Bowls SA with the aim to increase entries to hold the event. If it is apparent that an event is unable to be held, entrant(s) will be advised by the Regional State Event Manager and they will then be eligible to enter through the Metropolitan Draw, as stipulated by the Operations Manager in conjunction with the State Event Committee.

## 4. Entry Fees

Entry fees with the entry form must be forwarded to the State Event Manager or Bowls SA by the closing date. This includes online entries.

## 5. Closing Date

Entries **will not** be accepted after the closing date of the event except in extreme circumstances as detailed in the Bowls SA Replacement Policy.

## 6. Starting Time

6.1 Players must be in attendance at the venue 30 minutes before the starting time unless otherwise advised by the Bowls SA Event Manager, Venue Manager or Regional State Event Manager.

6.2 Players/Teams not at the venue by their scheduled starting time will be allocated no more than 15 minutes grace, unless authorised by the Bowls SA Event Manager.

6.3 Entrants arriving later than the grace period for the first round of play will be classed as a forfeit.

## 7. Alterations to the Draw and Conditions of Play

All games shall conform to the Laws of the Sport of Bowls and be under the control of the State Event Committee who shall have the power to alter or vary, if necessary, the draw and other conditions.

Venue Managers are not permitted to abandon games without first obtaining approval of the Bowls SA Event Manager, Regional State Event Manager or an appointed representative. Contact details are shown on the Conditions of Play and Draw for the event.

## 8. Replacements

Please refer to the Bowls SA Replacement Policy for more details (page 17).

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## 9. Non-attendance

- 9.1 Entrants who nominate for State Events and fail to appear at the drawn venue at the appointed time and have not notified the Bowls SA Event Manager or Regional State Event Manager or appointed representative by the last business day prior to the event will be liable for a fine of \$110.00 (GST inc.) per player for such non attendance.
- 9.2 An allocation of \$55.00 (GST inc.) will be provided to the host club in the event of a non-attendance forfeit.
- 9.3 Failure to pay the fine within fourteen (14) days from the date of the invoice will result in suspension of the player from all Bowls SA conducted events until payment is received at Bowls SA. Where a team entry is involved and only one name has been listed on the entry form that person will be liable for the fine for the whole team.
- 9.4 Any entrant who forfeits before or during the last sectional game, without justifiable cause, shall be liable to a fine of \$110.00 (GST inc.) per player.

## 10. Trial Ends

- 10.1 Two trial ends, with as many bowls as are to be used in the competition, are permitted before the scheduled starting time on the rink drawn, before the commencement of the first game to be played on any day of the tournament.
- 10.2 Such trial ends must be completed prior to the scheduled starting time.

## 11. Forfeits/Byes

- 11.1 If a player or team has a bye, and is due to meet a player or team in the next game that has already played, the player or team is entitled to practice on another rink apart from that on which the player or team has been drawn to play on later that day during that allocated time, as per Law 4 of the Laws of the Sport.
- 11.2 If the player or team elects not to utilise the opportunity, they are not entitled to trial ends for their next game.
- 11.3 Clubs are advised to ensure they allocate a rink of play for the section with a Bye.
- 11.4 If a player or team has a forfeit or bye they will be allocated the following shots for and against:  
Singles: 21 shots for and 12 shots against = +9 shots  
Pairs, Mixed Pairs and Fours: 18 shots for and 10 shots against = +8 shots  
Triples: 17 shots for and 10 shots against = +7 shots

## 12. Dress Code

- 12.1 Please refer to the Bowls SA Uniform Policy, adopted December 15th 2017. As per the Laws of the Sport of Bowls, including Domestic Regulation 5, attire must adhere to Appendix A3 and the Bowls SA Uniform Policy. This policy is available on the Bowls SA web site ([www.bowlssa.com.au](http://www.bowlssa.com.au)).
- 12.2 Failure to adhere to the Bowls SA Uniform Policy will result in the offending player being given a verbal warning by the responsible host club official.
- 12.3 A written report will then be lodged and recorded with the Event Manager and an infringement notice will be sent to the offending player.
- 12.4 The offending player will be required, by their next day of participation in any Bowls SA Event, to comply with the Bowls SA Uniform Policy.
- 12.5 Failure to comply by this deadline will result in the offending player being disqualified from the State Event applicable.

## 13. Bowls

All bowls used by a player during a game must be from a matching set with identical markings, in accordance with the Laws of the Sport of Bowls.

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## 14. Bowls Discs

- 14.1 In all games where discs are being used, all players in a team or a side must use bowls with identical discs as per Law 52.1.8 of the Laws of the Sport of Bowls and DR 4.7.4
- 14.2 If a replacement player is required they may use bowls with their Member Club identification discs.
- 14.3 Players in Semi Final and Finals will be required to use identity discs as directed by the Event Manager. Previous stickers will need to be removed before new stickers are placed on the bowls.

## 15. Lunch

Players are responsible for their own lunch, except where arrangements have been made with Member Clubs to cater for lunch. Member Clubs however are encouraged to make food available for participants, officials and spectators.

## 16. Dead Ends

Dead ends is not counted as a completed end and must be replayed as per Law 20 of the Laws of the Sport of Bowls - Crystal Mark 3rd Edition Version 3.1.

## 17. Time Limits

- 17.1 All disciplines have a time limit of two and a half hours (not including trial ends); this time limit will apply to all sectional matches and all knockout rounds prior to the Semi Final round.
- 17.2 The Semi Final and Finals of all events will be untimed.
- 17.3 Any player/team arriving after the official start time shall lose the right to play trial ends. Any player/team arriving at the green more than 15 minutes after the official starting time shall forfeit the game and the points for that game (during sectional play), and/or not progress through to the next round (in knockout play). This determination will be made by the marker and/or umpire in control of the match.
- 17.4 End of Play: At the completion of the allocated time, the end time of play will be announced. At this time players will complete the current end they are playing. (The start of an end is determined by the delivery of the jack by the first player in that end).
- 17.5 NOTE: The entire Clause 17 above does not apply to any Country Carnival event.

## 18. Restricting the Movement of Players During Play

- 18.1 Prior to the start of each end, the following players will take their position at the mat- end of the green:  
Pairs: The leads.  
Triples: The leads and seconds.  
Fours: The leads, seconds and the thirds.
- 18.2 On changeovers, the skips (in pairs, triples and fours) will move to the mat end together.
- 18.3 After delivering their first bowl, players will only be allowed to walk up to the head under the following circumstances:
  - 18.3.1 Singles: The opponents: After delivery of their third and fourth bowls.
  - 18.3.2 Pairs: The leads: After the delivery of their third bowl. The skips: After the delivery of their third bowl.
  - 18.3.3 Triples: The leads: After delivery of their second bowl. The seconds: After delivery of their second bowl. The skips: After delivery of each of their bowls.
  - 18.3.4 Fours: The leads and seconds: After the third player in their team has delivered their second bowl.  
The third: After the delivery of their second bowl.  
The skip: After the delivery of each of their bowls.
- 18.4 Exceptional Circumstances: In exceptional and limited circumstances, a singles player can ask the marker for permission to walk up to the head, or a skip can ask that a player walks up to the head earlier than described above. If a player does not meet the terms of this law, Law 13 (Laws of the Sport of Bowls) will apply.



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## 19. Delaying Play

If the umpire, either by their own observation or on appeal from one of the skips or the opponent in singles, decides that a player is deliberately delaying the delivery of a player's bowl:

- 19.1 On the first occasion, the umpire will warn the offending player.
- 19.2 If the offending player commits the same offence a second time the end will be regarded as complete and the opponents of the offender will score as many shots as there are bowls in use by such opponent.
- 19.3 If the player offends a third time the game will be forfeited to the opponent.

## 20. Unacceptable Behaviour

If reported to the umpire or noticed by the umpire, a warning can be given.

- 20.1 Instantaneous Penalty Policy can be used resulting in an instance penalty of Singles 4 shots, Pairs 8 shots, Triples 6 shots, Fours 8 shots.

## 21. Score cards

Each score card shall show the player's names (first name and last name), in their respective playing positions and must be retained by the Venue Club Administrative Secretary until the Finals are completed.

## 22. Venue Manager and Umpire of the Day

Each club shall appoint a Venue Manager and an Umpire for the Day whenever Bowls SA events are being conducted on its greens, unless otherwise advised by Bowls SA or the Regional State Event Manager.

The Venue Manager appointed must be fully briefed regarding their duties including the correct method of notifying the results of each round.

The Venue Manager is to schedule at least a 30 minute lunch break.

On receipt of the information pack for the event the Venue Manager appointed by the Venue Club needs to check that the following have been delivered:

- a) The Conditions of Play for the event which are to be read to the players prior to the start of the event and displayed throughout the playing of the event.
- b) A Result Sheet for recording the scores of each team or player showing the Section or Knockout number for each team or player and the details of when and where the Section or Knockout winners will be required to play subsequent rounds.

Duties on the day of play:

- a) Ensure that all players or teams commence their roll up so that the event starts at the allocated time.
- b) If any players or teams have not arrived by the time allowed in clause 6, immediately notify the Event Manager on the phone number on the Conditions of Play of their failure to attend and any reason that the players may have submitted for their absence.
- c) At the conclusion of play after phoning or faxing the final result to the Event Manager and confirming the Section winners announce to all players present the names of the Section winners or players, and details of when and where they will be required to play subsequent rounds.

## 23. Changing Greens

When using multiple greens and an entrant is required to change greens on the day of play, two trial ends, with as many bowls as are to be used in the competition, are permitted for only those players who have not previously played on that green. These trial ends must not be on the rink of play. If both opponents are required to change greens, they will be allowed two trial ends, with as many bowls as are to be used in the competition, **on the rink of play.**

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## 24. Section Winners

- a) In Sectional games, three points are awarded for a win, one point for a tie and the entrant with the most points shall be section winner.
- b) Should two or more entrants tie with the same number of points, then the entrant with the greatest shots margin shall be the winner.
- c) In the event of two or more entrants having an equal number of points and shots up, the winner shall be the entrant with the least number of shots scored against them.
- d) If two entrants are still equal, the entrant who won the game in which they met shall be the Section winner.
- e) Entrants who receive a forfeit in Sectional play shall be credited with a win (see 11.4 for shots allocation).
- f) In Singles Sectional play, the number of "shots up" prescribed for the rounds shall be the maximum number of shots accorded to a player when calculating the margin of shots for the purpose of determining a Section winner.

## 25. Results

The Venue Manager for the day is responsible for emailing all results to [operations@bowlssa.com.au](mailto:operations@bowlssa.com.au) by 7pm on the day of play.

## 26. Clash of Events

- 26.1 Should a player qualify for more than one event under the control of Bowls SA and be instructed to play in one event, the player shall not be penalised for non-attendance in another event scheduled to be played at the same time, unless a provision to the contrary is contained in the Conditions of Play for the event.
- 26.2 State events take precedence over pennant fixtures and Associations/Sections should endeavor to avoid clashes in timing of events and fixtures.

## 27. Heat Guideline

Please refer to the Bowls SA Heat & Inclement Weather Policy, Clause 6.

### Responsibility

Players have the personal responsibility to ensure that they apply sound self-management practices to minimise any likely effects of heat on their well-being.

Clubs have the responsibility to ensure that they also exercise a duty of care to all players by providing adequate water for player hydration purposes, shade and sun protection products.

### Player withdrawal - Team Event

The withdrawal of any player from a side due to extreme heat, during the course of the game, can be dealt with in any of the following ways:

- a) The team in which the withdrawing player has played can terminate play in accordance with the Laws of the Sport of Bowls and the Conditions of Play applicable to the competition.
- b) A substitute/replacement as per the Bowls SA Replacement Policy can be used.

## 28. Player Code of Conduct

The Player Code of Conduct included in the Bowls SA Member Protection Policy shall apply.

## 29. Smoking

No player shall smoke on the playing surface. The Bowls SA 'No Smoking on the Green' Policy shall apply. It is the responsibility of the Venue Manager to ensure that this policy is complied with.

## 30. Mobile Phones

Mobile Phones are not permitted to be used on the green.



# REPLACEMENT POLICY

The Bowls SA Replacement Policy has been established to increase participation in Bowls SA State Events and, where possible, prevent Byes and Forfeits.

In the following circumstances, replacement players/teams will be placed in a State Event draw at the discretion of the Operations Manager or Bowls SA Event Manager:

## **Byes created by uneven entries**

- All State Events will be closed for entries at close of business on the closing date advised.
- Any entries received after the closing date will be placed on a 'Replacement List' controlled by the Operations Manager.
- When the State Event draw has been drafted, any Byes will be filled from the 'Replacement List', in the order received by Bowls SA.
- Any late entries entered into the Draw to fill a Bye will be contacted by Bowls SA.

## **Byes created by player/team withdrawal**

- Any player/team who finds forfeiting unavoidable once the State Event Draw has been released is required to contact Bowls SA.
- The vacancy caused by a player/team withdrawal will be filled from the 'Replacement List' at the discretion of the Operations Manager.
- The replacement player/team and the opposition player/team will be notified of the changes to the Draw, the Bowls SA website updated and the venue manager will be notified
- If after the close of business on the final working day prior to the event, any player/team finds forfeiting is unavoidable, they are required to contact the Bowls SA Event Manager listed on the Draw.
- The Bowls SA Event Manager will then endeavour to fill the vacancy from the 'Replacement List' compiled by Bowls SA.
- Any player/team who does not advise the Operations Manager or the Bowls SA Event Manager of their intention to forfeit will incur a fine as per the 'State Event Conditions of Play' Clause 9.
- A player/team that withdraws from a State Event will not be eligible to be placed on the 'Replacement List' to re-enter the event.

Where a Bye/Forfeit cannot be filled, the competitor receiving the Bye/Forfeit shall be permitted to practice on the rink on which they would have been drawn to play in that round and that practice shall be counted as trial ends for the next game.

'Laws of the Sport of Bowls' - DR 2 - Replacements and substitutes - apply to team events.

## **Champion of Champions**

**Pairs:** A Replacement must have Full or Junior/Student registration of the same Member Club and must not have entered the Club Pairs Championships in the qualifying season. The replacement may play in any position.

**Singles:** Replacement players are NOT permitted.